

## SAMPLE DEGREE PLAN

### Bachelor of Science, Software Engineering

This degree program requires a total of **120** credit hours (CH), including 38 credit hours of the lower-division (LD) UCA Core and 40 credit hours of upper-division (3000- and 4000-level) courses. This sample degree plan demonstrates how a first-time entering freshman with no college credit can earn the degree in eight semesters. The upper-division UCA Core must be met using major, minor, or general elective courses. For general and specific degree requirements, please see the *Undergraduate Bulletin* at <https://uca.edu/ubulletin>. Consult your academic advisor for appropriate substitutions and additional information.

This degree is offered as an eight-semester degree completion program. Eligible students who follow this degree plan and complete all general and specific degree requirements in the *Undergraduate Bulletin* of the year in which they were admitted will earn this degree in eight semesters. For eligibility requirements, see <https://uca.edu/ubulletin/degreeplans/> for more information.

#### Year 1

Fall — Semester 1		Spring — Semester 2	
Courses	CH	Courses	CH
CSCI 1470 Computer Science I	4	CSCI 1480 Computer Science II	4
LD UCA Core Course	3	BIOL 1440 Principles of Biology I	4
MATH 1390 College Algebra <sup>1</sup>	3	MATH 1491 Applied Calculus <sup>1</sup>	4
WRTG 1310 Introduction to College Writing or Other approved Writing Foundation alternative	3	WRTG 1320 Academic Writing & Research or ENGL 1320 Interdisciplinary Writing & Research or Other approved Research and Writing alternative	3
LD UCA Core First Year Seminar	3		
<b>Total</b>	<b>16</b>	<b>Total</b>	<b>15</b>

#### Year 2

Fall — Semester 3		Spring — Semester 4	
Courses	CH	Courses	CH
CSCI 2320 Data Structures	3	MATH 3311 Statistical Methods	3
CSCI 2330 Discrete Mathematics for Computing	3	CSCI 3340 Requirements Engineering	3
CSCI 2335 Networking	3	CSCI 3360 Database Systems	3
CSCI 2360 Introduction to Software Engineering	3	CSCI 3370 Programming Languages	3
PHYS 1410 College Physics I or PHYS 1441 University Physics I	4	LD UCA Core Course	3
<b>Total</b>	<b>16</b>	<b>Total</b>	<b>15</b>

<sup>1</sup> Students with a MATH ACT of 27 or higher may substitute MATH 1390 and MATH 1491 with MATH 1496 Calculus I and three credit hours of general electives.

**Year 3**

Fall — Semester 5		Spring — Semester 6	
Courses	CH	Courses	CH
MATH 3320 Linear Algebra	3	CSCI 3355 Software Design and Construction	3
CSCI 3330 Algorithms	3	CSCI 4300 Operating Systems	3
CSCI 3381 Object-Oriented Software Development with Java	3	CSCI 4335 Cloud Computing	3
CSCI 4321 Ethical Implications of Technology	3	Mathematics/Science Elective	3
LD UCA Core Course	3	LDUCA Core Course	3
<b>Total</b>	<b>15</b>	<b>Total</b>	<b>15</b>

**Year 4**

Fall — Semester 7		Spring — Semester 8	
Courses	CH	Courses	CH
CSCI 4315 Information Security	3	CSEC 4330 Software Security	3
CSCI 4325 Software Testing	3	CSCI 4490 Software Engineering	4
Mathematics/Science Elective	3	Mathematics/Science Elective	3
LD UCA Core Course	3	LD UCA Core Course	3
General Elective	3		
<b>Total</b>	<b>15</b>	<b>Total</b>	<b>13</b>

This sample degree plan has been approved by the Department of Computer Science and Engineering in the College of Science and Engineering.

*Emre Celebi*

07/08/25

SIGNED – DEPARTMENT CHAIR / SCHOOL DIRECTOR

DATE

*Stephen Addison*

07/08/25

SIGNED – COLLEGE DEAN

DATE